

**English****Fiction** – Text Wreck of the Zanzibar

The children will learn how to extend the range of sentences with more than one clause by using a wider range of conjunctions.

The class will learn about how to use conjunctions, adverbs and prepositions to express time and cause. The children will learn when and how to use and punctuate direct speech.

**Fiction – Text** Fantastic Mr Fox by Roald Dahl, The children will familiarise themselves with features of narrative, finding examples from the book and through role play and hot-seating. There will be a focus on direct speech and use the features and format they have seen to plan and write their own fantastic stories.

**Topic** – Develop a chronologically secure knowledge and understanding of world history, establishing clear narratives within and across the periods they study. The class will construct informed responses that involve thoughtful selection and organisation of relevant historical information. The class will address historically valid questions about change, cause, similarity and difference, and significance. The class undertake an in-depth study of a non-European society that provides contrasts with British history - early Islamic civilisation, locate the world's countries using maps, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities. They will present human and physical features using a range of methods. Create a comparative timeline of events and developments in W Europe and the Islamic world. Create illustrated maps to show the connections and developments of the Islamic world. Select, use and combine a variety of software on a range of digital devices to presenting data and information.

**RE**

This will examine the question **What kind of world did Jesus want?**

**Computing.**

The children will learn how to write a program correct mistakes in order to achieve a specific goal. They will solve problems with the program and debug those problems.

**PE**

Outdoor PE – Competitive games  
Indoor PE – Circuits. Children will check pulse rates, keep health checks and records.

**Science - Science Habitats**

i. Recognise that living things can be grouped in a variety of ways. ii. Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment

**Working Scientifically.**

i. Asking relevant questions and using different types of scientific enquiries to answer them. ii. Making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers. iii. Gathering, recording, classifying and presenting data in a variety of ways to help in answering questions. iv. Recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables. v. Identifying differences, similarities or changes.

Maths Year 3 and Year 4

**Fractions**

Recognise and show, using diagrams, families of common equivalent fractions.

Count up and down in hundredths: recognise that hundredth arise when dividing an object by one hundred and diving tenths by ten. Solve problems involving increasingly harder fractions to calculate quantities and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

Add and subtract fractions with the same denominator.

**Decimals**

Recognise and write decimal equivalents of any number of tenths or hundredths.

Recognise and write decimal equivalents.

Find the effect of dividing a one or two digit number by 10 or 100, identifying the value of the digits in the answer as one, tenths and hundredths. Round decimals with one decimal place to the nearest whole. Compare numbers with the same number of decimal places to two decimal places.

**Time**

Convert between 24 hour and 12 hour clock.

Solve problems involving time

Convert between units of measure e.g. hour to minutes.

Read a clock face.

Seasons.

**Multiplication and division.**

Continue to recall and use tables up to 12 x 12.

Recognise factor pairs.

Master written methods.

**Other Subjects**

Music – Improvise and compose music for a range of purposes, using voices and instruments with increased accuracy, control and fluency.

MFL- Games focus, inc greetings, nouns and the basic elements for sentence construction.